

## 2015 Singtao Daily Cup Soccer Tournament

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### Dates

July 11, 12 (Open Competitive division)

August 15, 16 (Open Recreational and Senior divisions)

### Location

William C. Overfelt High School – July 11 and 12

- 1835 Cunningham Avenue, San Jose, CA 95122

Dublin Sports Fields: Emerald Glen Park – August 15 and 16

- 4201 Central Pkwy, Dublin, CA 94568

### Registration

- Registration fee for **Open Competitive** division is **\$500 per team, plus \$200 deposit**. Most, if not all, teams will have 4 games.
  - Any team that plays only 3 games (instead of 4 games) will receive a refund of \$100 from the registration fee.
- Registration fee for **Open Recreation and Senior** divisions is **\$400 per team, plus \$200 deposit**. Most, if not all, teams will have 4 games.
  - Any team that plays only 3 games (instead of 4 games) will receive a refund of \$100 from the registration fee.
- Each team of Open Competitive Group (Open Recreational Group & Senior Group TBD) must submit a signed registration form and payment (including both registration fee and deposit) **no later than June 1, 2015**. The check, payable to **NCCCAF**, can be mailed to NCCCAF office at – **4343 Peralta Blvd., Fremont, CA 94536**
- Final roster must be submitted before each team's first game.
- There is no limit on the number of players that can be listed on each team's roster. However, only 20 medals will be awarded to the top 3 teams of each division.
- Each player can be registered with only one team.
- Players who are not on the team roster are not allowed to play.

### Grouping & Age Requirement

Open Competitive

- All players must be 18 years old (born on June 30, 1997 or earlier).

Open Recreational

- All players must be 18 years old (born on June 30, 1997 or earlier).

Senior (Over 40)

- Up to 3 players between 35 and 40 years old (born between July 1, 1975 and June 30, 1980).
- All other players must be 40 years old (born on June 30, 1975 or earlier).

## **Non-Chinese Players**

- Each team is allowed to register up to 3 non-Chinese Southeast Asian players. All 3 players can be on the field at the same time.
- Any questionable players must be reported to the tournament committee for approval at the Team Captain Meeting.

## **Committee Members**

- Alan Lin (BAASA)
- Da Xia (CalBlue)
- Fan Luo (East Bay United)
- Hui Xu (SV Tigers)
- Ring Jiang (CACC)
- Tommy Tan (CCAA)

## **Team Captain Meeting**

- June 6 (Saturday) 5pm at TRUSTprice.com office – 372 Turquoise St, Milpitas, CA 95035

## **Teams**

### Open Competitive:

BAASA United  
BayCloud  
CalBlue  
CCAA  
Overpower  
Southbay WISH  
Tsinghua Veterans

### Open Recreational:

BAASA Black  
Berkeley LBL  
CACC United  
East Bay United  
Hunters  
New Lads  
Southbay WISH  
Spartans  
Tengfei

### Senior (Over 40):

CACC Senior  
CCAA 40  
Golden Gate  
Telenav SV Tigers Senior

## Match Format

### Four (4) Teams

- The 4 teams will play in a round robin format.
- Each team will play 3 group games.
- The top 2 teams will play for 1st Place, and the bottom 2 teams will play for 3rd Place.

### Five (5) Teams

- The 5 teams will play in a round robin format.
- Each team will play 4 group games.
- Group game results will be tallied to determine 1st, 2nd and 3rd Place teams.

### Six (6) Teams

- The 6 teams will be divided into 2 groups of 3 teams each.
- Each team will play 2 group games.
- The top 2 teams of each group will advance to semi-finals.
- The bottom team from each group will play for 5th Place.
- Semi-final winners will play for 1st Place, and losers play for 3rd Place.

### Six (7) Teams

- The 7 teams will be divided into 2 groups – Group A with 4 teams and Group B with 3 teams.
- Each team will play 2 group games. In Group A, team A1 will not play team A2, and team A3 will not play team A4.
- The top 2 teams of each group will advance to semi-finals.
- The remaining 3 teams (2 teams in Group A and 1 team in Group B) will play round-robin to determine for 5th, 6th and 7th Places.
- Semi-final winners will play for 1st Place, and losers play for 3rd Place.

### Eight (8) Teams

- The 8 teams will be divided into 2 groups of 4 teams each.
- Each team will play 3 group games.
- The top team of each group will play for 1st Place.
- The second team of each group will play for 3rd Place.
- The third team of each group will play for 5th Place.
- The bottom team of each group will play for 7th Place.

### Nine (9) Teams

- There will be no grouping.
- Each team will play 4 group games.
- Group game results will be tallied to determine 1st, 2nd and 3rd Place teams.

## Ten (10) Teams

- The 10 teams will be divided into 2 groups of 5 teams each.
- Each team will play 3 group games.
- The top team of each group will play for 1st Place.
- The second team of each group will play for 3rd Place.
- The third team of each group will play for 5th Place.
- The fourth team of each group will play for 7th Place.
- The bottom team of each group will play for 9th Place.

## Seeding

- When a two group format is used for the Open Competitive division, last year's top four teams will be used as seeds. Last year's 1st and 4th place teams will be placed in the same group, and last year's 2nd and 3rd place teams will be placed in the other group.

## Length of Game

- Games for Open Competitive division are 40 minute halves, with a 5 minute halftime break.
- Games for Open Recreational and Senior divisions are 35 minute halves, with a 5 minute halftime break.
- There is no stoppage time. Injured players must be carried off the field to receive medical attention.
- If there is any delay during the game, the game clock will be reduced accordingly.

## Tie-breaker System

- 3 points are awarded for each win, 1 point for each draw, and 0 point for losses.
- If two or more teams finish the group games with the same number of points, the tie-breaker will be decided by the following order:
  - goal differential (bigger)
  - total goals scored (higher)
  - head-to-head games (best win-tie-loss in games among the teams)
  - number of red cards (fewer)
  - number of yellow cards (fewer)
  - coin toss

## Awards

- A trophy will be awarded to the Champion of each division.
- 20 medals will be awarded to the 1st, 2nd and 3rd Place teams of each division.

## Referees

- 3 referees will be used for all Open Competitive games.
- 2 referees will be used for Open Recreational and Senior divisions.

## Rules

- FIFA rules are used unless otherwise stated.
- Rules on the NCCAF soccer tournament rules document remain unchanged unless otherwise stated.

## Player Identification

- Players are required to check in at the Referee Tent 30 minutes prior to their first game for player verification. All players must show a valid government issued photo identification, such as driver license or passport.
- A colored Tyvek wristband will be assigned to each player for the duration of the tournament. Each wristband is uniquely numbered; and the number will be documented on the team's registration form.
- All players must sign on the registration form before receiving a wristband.
- A different color will be used for each team.
- Players should wear the wristband until the end of the tournament. Players without a wristband will not be allowed to play. Damaged or lost wristbands must be replaced before a player can be checked in for the next game. Valid government issued photo identification must be presented for the issuance of replacement wristbands.

## Volunteers

- Each team is required to designate 2 volunteers to check IDs and assign wristbands for the opponent team.
- The 2 volunteers must report to the Referee Tent 30 minutes before game time.

## Player Check-in

- Each team must have a minimum of 7 players checked in by game time.
- The team with less than 7 players by game time will be considered forfeiture. (See Forfeiture section below.)
- All players on the same team must wear the same color uniform (including jersey, shorts and socks). Each jersey must have a unique number at the back.
- Shin guards must be worn by all players on the field. The shin guards must be worn under the socks.
- In the event of a uniform color conflict, the away team must change to a different color.

## Substitution

- Due to the amateur nature of the games, unlimited player substitutions are allowed in each game.
- One of the referees must be informed before any substitution is allowed.
- The substitute is allowed to enter the field only after the player being replaced leaves the field and after receiving the signal from the referee.
- The substitute must enter the field at the halfway line.

## Dangerous Plays & Penalties

- Sliding tackles are not allowed in Open Recreational and Senior divisions.

- Two yellow cards in the same game are considered a red card. The player will be ejected and be suspended for one game; and the team is fined \$50.
- Any player receiving a red card will be ejected and be suspended for one game, and the team is fined \$50.
- Yellow cards are cumulative. Any player receiving two yellow cards from two different games will be suspended for one game. However, there will be no fine for cumulative yellow cards from multiple games.
- A team which goes below the minimum (7 players) as a result of ejections will forfeit the game.

### **Violence**

- Any player (including bench players), coach or manager involved in fights will cause the team to be disqualified from the tournament.
- Any player involved in fights will be disqualified from the tournament and will not be allowed to participate in any future events organized by NCCCAF.org and BAASA.org. Team manager must send the player(s) off the soccer field premise.

### **Forfeiture, Disqualification & Withdrawal**

- Any violation of player requirements (i.e., age and race) will result in the team being disqualified from the tournament.
- When a team is disqualified or withdrawn from the tournament, all games for the team (whether played or not) will be considered forfeiture with a 3:0 score being awarded to the opponent. The deposit will not be returned.
- All forfeitures will result in a 3:0 score being awarded to the opponent.

### **Arbitration**

- Should there be any dispute or disagreement during any of the games, the resolution should be decided by the tournament organizing committee.
- Committee members with their teams playing in the same division should be excluded from the decision making process.
- For any situation that cannot be resolved by the tournament organizing committee, the final decision will be made by BAASA.org, as stated in the tournament rules.